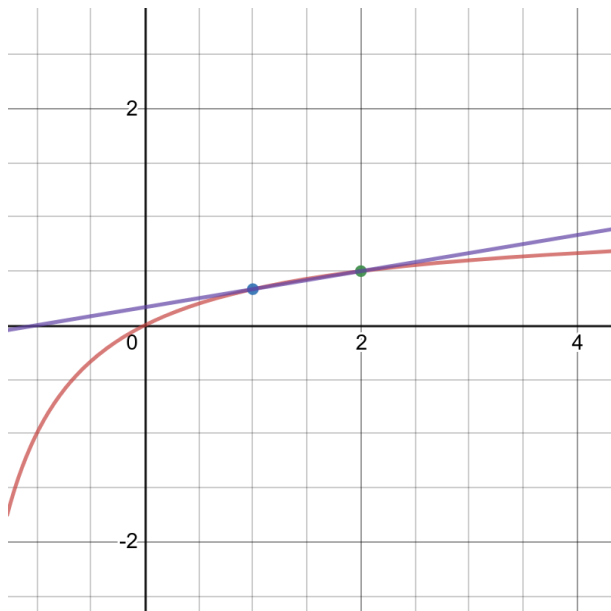


The first job in Calculus is to find the slope of the line tangent to a curve. Eventually we will have quick shortcuts but at the beginning we will do it numerically.

- Here is the graph of $y = \frac{x}{2+x}$ along with the “secant” line that crosses the curve at the points $(1, 1/3), (2, 1/2)$. The line has slope $\frac{1}{2} - \frac{1}{3} = \frac{1}{6}$



Question 1 states “The point $P(1, 1/3)$ lies on the curve $y = x/(2+x)$. If Q is the point $(x, x/(2+x))$, use a scientific calculator to find the slope of the secant line PQ (correct to six decimal places) for the following values of x ” and then gives many values of x closer and closer to 1. You do not want to compute this with a scientific calculator. Set up a template in wolfram via

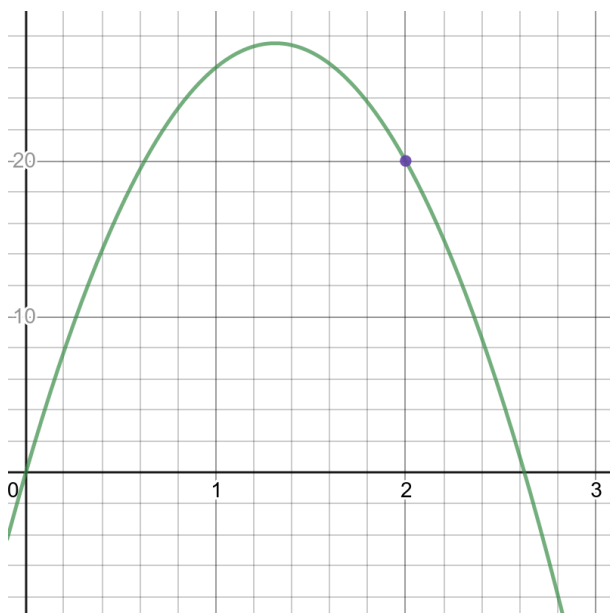
$$\frac{\frac{x}{2+x} - \frac{1}{3}}{x - 1}$$

which is the change in y over the change in x and then type “for $x = .5$ ” or for $x = .9$ or any value you like. My example is for $x = .9$ [wolfram](#)

2. If a ball is thrown into the air with a velocity of 42 ft/s, its height in feet t seconds later is given by $h(t) = 42t - 16t^2$

(a) Find the average velocity for the time period beginning when $t = 2$ and lasting for each of the following: .5 seconds, .1 seconds etc.

The idea is that as the difference gets closer and closer to 0 we will find the instantaneous velocity at $t = 2$. In two weeks you will be able to answer this question in 5 seconds in your head. First a picture:



This is not a picture of the trajectory of the ball. The ball goes straight up and down. It is a graph of time vs height, so for example at time $t = 2$ the ball is $h(2) = 20$ feet up in the air. Also from what we know about quadratics, the maximum height will occur at the vertex. The first coordinate of the vertex of $y = ax^2 + bx + c$ is $-\frac{b}{2a}$. In this case it is $\frac{42}{32} = \frac{21}{16}$ and therefore the maximum height is $h\left(\frac{21}{16}\right) = \frac{441}{16} = 27.5625$

At 2 seconds the ball is dropping, so we expect the average velocity to be negative.

Again we want to set up a template to compute the averages, it is the change in y over the change in t . They are giving you the change in t so no need to subtract, set up

$$\frac{42(2+h) - 16(2+h)^2 - 20}{h}$$

and plug in different values for h [wolfram](#)

What we are after is what these numbers approach as $h \rightarrow 0$. We would write

$$\lim_{h \rightarrow 0} \frac{h(2+h) - h(2)}{h} = \lim_{h \rightarrow 0} \frac{42(2+h) - 16(2+h)^2 - 20}{h}$$

but in order to understand this we have to say some stuff about limits. We will look in the book to finish these exercises.